



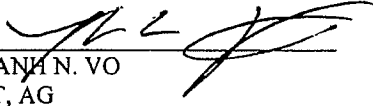
OREGON MILITARY DEPARTMENT

1/224 EN CO
541 SW COAST HWY
NEWPORT, OREGON 97366


MEMORANDUM OF AGREEMENT BETWEEN THE UNIT AND THE LOCAL LAW ENFORCEMENT(LLE)

SUBJECT: Patrolling Response and Security Checks of Oregon National Guard Facilities

1. Reference.
 - a. AR 190-51 Security of Unclassified Army Property (Sensitive and Nonsensitive), 30 September 1993
 - b. AR 190-11 Physical Security of Arms, Ammunition, and Explosives, 28 June 2011
2. Purpose. 1/224 EN CO requests security checks, response to alarm disturbances, and patrols from LLE
3. Problem. The National Guard Armory in Newport has sensitive and nonsensitive items item's that are located within the property. The armory has a Motor Pool, Vault, and Supply Room. The armory is not manned 24 hours a day and 7 days a week.
4. Scope. 1/224 EN CO and LLE will cooperate to ensure the security of 1/224 EN CO Facilities to meet regulatory requirements which include routine patrols, reacting to activated alarms as soon as possible, but in no case arrive at the scene no later than 15 minutes after notification.
5. Oregon State Police will encourage their officers to include 1/224 EN CO facilities in their routine patrols.
 - a. LLE Officers are encouraged to:
 - 1) introduce themselves to 1/224 EN CO full time staff
 - 2) write reports in 1/224 EN CO parking lots
 - 3) include 1/224 EN CO facilities in patrol routines
 - 3) increase frequency of checks during non business hours, holidays and weekends at a frequency of 4 hours or less, as manning and time permits
 - b. UNIT Staff is encouraged to:
 - 1) contact local LLE stations to coordinate any specific physical security needs and plans
 - 2) ensure Officers are familiar with facility to better prepare the officers for an emergency response
 - 3) encourage use of and make facilities and training areas available to LLE whenever possible
6. Effective date. 20140716


THANH N. VO
CPT, AG
Commanding

24 JUL 14
(Date)


MARK J. MIRANDA
Newport Police Dept.
CHIEF

7-24-14
(Date)